

# Classification of Attention Deficit Hyperactivity Disorder (ADHD) Considering Diagnosis and Treatment

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Abstract-Attention Deficit Hyperactivity Disorder (ADHD) is the most frequent brain disorders in children. Brain is the greatest complicated data processing part in human body. ADHD can begin in childhood age and may extend till adolescent too. ADHD patients activities/actions/behaviour are totally different from non ADHD patients. To solve the problem in early stage is more precious contribution for children life. Otherwise the disorder may cause further destruction in child brain. An activity of ADHD child is: carelessness, impulsive, and feverish. These activities may be common in other children too but for ADHD patients these activities are more severe and more often occurs. ADHD can arise problems at school, home, it may affect children learning ability, and child may not join with others. ADHD is one among many childhood syndromes. The paper summarises the different ADHD diagnosis methods and suggested treatments for the disorder.

Index Terms-ADHD, Attention, hyperactive, diagnosis

# I. INTRODUCTION

An ADHD syndrome is a critical medical problem for children. An ADHD child brain and its activities are different compare to normal child. An ADHD child syndrome leads to lose interest on any activities. The syndrome problem affects child at home, at study location, surrounding friends. Children has trouble to pay concentration, careful listen, follow instructions, sit quietly, simply stay for instructions. ADHD children struggle more in their daily life and it happens often. The most significant factor in this regard is to analyse the issues related to disorder and find the suitable remedy for the problem. This survey combines all the features related to ADHD disorder and some suggested solutions to the problem. There is a requirement of some sort of tool/application/game/analysis method to diagnose and to give treatment for ADHD. In an advanced technology robots are assisting children in learning process [1].

This survey is an opportunity to discover in depth about ADHD. The assessment related to ADHD leads to become close understanding of disorder, the current state, current/past work, symptoms, and solution techniques/methods of the disorder. ADHD symptoms are like anxiety, depression, self-injury etc. Considering these symptoms the motivated factor in this regard is children are facing the problem of ADHD, if it is not diagnosed and treated it continuous in adulthood too. In adulthood if the person is having all these symptoms then it leads to more complicated problems in her/his life for instance accidents, crime, angry etc. This is a significant area (ADHD) need to study the disorder and must provide necessary treatment for problems. The paper summarizes many fields which are related to ADHD.

## II. DIFFERENT DIAGNOSIS METHODS FOR ADHD

In this section, we present the classification of different diagnosis methods for the ADHD disorder. Some techniques were introduced as a solution to ADHD. It does not require any blood sample, brain scan or any genetic screening procedure to diagnose the disorder. Moreover there is no specific test to identify disorder. Even it is difficult for doctors to evaluate and forecast the disorder before suggesting any medicine. The disorder is related to biology and brain, and need to remember it is not at all your fault. Some specific symptoms of disorder are simple to identify than other disorders or symptoms. Need to conduct diagnosis procedure followed by evaluation techniques for the disorder [2]. Hence, we have classified the different diagnosed methods. The disorder is classified based on many criteria such as

diagnosis, treatment, symptoms, and techniques. Fig 1 shows the taxonomy of the classification.



Fig.1. ADHD Classification Taxonomy

# A. Summary of adhd based on attention

Kids are distracted when they have trouble in attention, concentration and difficult to stay on single task. When students have less attentive they may fail to listen directions, miss details, and the task is incomplete. Students look like absent minded and forgetful. The study [3] investigates the relation among preschool teaching faculty in addition to this sample of preschoolers also investigated. Table 1 gives the Summary of ADHD using Attention.

In ADHD attention is the crucial factor, children who are having disorder struggle to pay concentration at home, school. The work [3] gives importance for preschool children (147 male, 132 female), proves that the children whose close attachment with teacher secured good action, vision and listening skills. A single sweep analysis [4] method applied on 25 controlled and 25 ADHD boys and proved it is a sensitive method for investigation it has another advantage is group specific distinctions can also be measured. The crucial factor of ADHD is stress; Padmaja in their work [5] concentrated on stress using socio mobile data. And they identified features (closeness, eigenvector, and centrality) which boost stress level only in adults. As children grow they should adjust for each new environment, it is important too, work [6] describes developments in children while asking questions by designing schemas, and special case children were not included in homogeneous sampling. Using Deep Belief Network and greedy method Saeed [7] proved there is a maximum ADHD prediction accuracy can be achieved and that can be compared to other methods.

## B. Contribution of neuroscience for adhd diagnosis

Moreover ADHD is brain related disorder. Neurologists found that problems such as anxiety, moody anger, and emotion are all results of defected neurotransmitters. Brain is divided into four blocks named as Frontal Cortex, Limbic System, Basal Ganglia and Reticular Activating System. All these parts are actively participates in ADHD patients. The research [8] shows how brainstem responses were collected and proves that these signals reduce mistakes while evaluating samples. Table 2 gives the Summary of ADHD using Neuroscience.

Human brain is the central processing unit of human body. In ADHD disorder brain and nervous system plays an important role. A Neurodevelopmental based work [9] using questionnaires for parents and children developed by Giovanna, investigated whether the child is having ADHD or not. An Immunological and neurotrophic markers [10] are used to find the risk level and illness which leads to ADHD, the drawback of the work is small number of high risk. An analysis of brain signals [11] is a crucial factor for ADHD, paraconsistent procedure provides 80% of kappa index for ADHD, and still there is a scope for improvement of sensitivity factor. To increase the attention and meditation [12] neurofeedback is the suitable technique, it requires the design of 3D game with multiple factors. The work [13] shows that both cox and multi-state model for bipolar disorder results looks parallel. The work [14] on Socioeconomic Status (SES) proves that the disorder investigation and treatment must start in very early age, and the not concentrated on the effects of SES. The research [15] on Metacognitive interventions initiates the improvement of writing skills in school children, and less importance is given on teachers spent time for narrative writing. The work [16] on Dysfunctional neural proved that the abnormality in interregional connections for ADHD children. The study [17] includes the blood samples to study brain activities, and proves that these brain abnormalities assist to detect ADHD.

Literature Work	Treatment Method	Target Features	Related Platform	Treatment Accuracy	Application Useful for	Merits/Demerits
[3] Preschool teacher attachment and attention skills	Investigation and Analysis	Attention and Concentration	Descriptive Analysis, Mean Comparison, Pearson Correlation Matrix, Regression Analysis	Children with secure attachments & higher reaction time	Children	Attention Improvement in Children, Limitations in Observational Instrument
[4]Single-Sweep Analysis of Event- Related Potentials by Wavelet Networks— Methodological Basis and Clinical Application	Analysis	Audio and Attention	Wavelet Networks	Reliable single-sweep estimates could be achieved by the WN approach	Children	WN can be recommended for clinical study, for larger and more pronounced N1 not possible to obtain measures
[5] TreeNet analysis of human stress behavior using socio-mobile data	mobile phone based social interaction features using TreeNet machine learning algorithm	Stress	Mining, Social Network Analysis	Proved TreeNet is more efficient	Adults	Assists economists, professionals, analysts, and policy makers, Worked on Adults only
[6] The Dusseldorf Illustrated Schema Questionnaire for Children (DISC)	Questionnaire and Cartoons Design	children behaviour	Statistical analyses	Early maladaptive schemas	Children	Confirmatory factor analysis (CFA)showed a satisfactory goodness-of-fit, clinical sample not included
[7] Diagnosis of Attention Deficit Hyperactivity Disorder Using Deep Belief Network Based on Greedy Approach	fMRI Image Features	NeuroImage	Machine Learning, Greedy Algorithm	Proved method is Superior than other	Children	Superior Method but limited to children

Table 1.	Summary	of	adhd	using	attention	
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Table 2. Summary of adhd	using n	neuroscience	process
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Literature Work	Treatment Method	Target Features	Related Platform	Treatment Accuracy	Application Useful for	Merits/Demerits
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[9]Neurodevelopmental	Assessment	Behavioural Development	Specific	Results with	Children	Shows presence of
preterm birth:		Development	Quesuonnanes	functioning		a profile for
precursors of attention				profiles for		children , yet to
deficit				Patients		relate for
hyperactivity disorder						paediatric-health
at preschool age						field
[10]Immunological and	mRNA	Collection of	Linear Regression,	Only	Mean Age	Support for
neurotrophic markers of	Expression	Genes	novel clinical	BDNF(brain-		detectable
risk			staging model	derived		differences in
status and illness				neurotrophic		candidate immune
development in high-				factor) protein		and neurotrophic
risk youth:				levels remained		markers, minimal
understanding the				significant.		confounding with
neurobiological						exposure to
underpinnings						medical
of bipolar disorder						

[11]Paraconsistent neurocomputing and brain signal analysis	Clinical diagnosis, Image analysis	Behavior	Artificial neural network, EEG analysis, Pattern recognition	Result of recognition is 80%	Adults, Children	Study gives good result for ADHD, Yet to implement real time analysis
[12]Neurofeedback Based Attention Training for Children with ADHD	Observation of Brainwave	Behavior	Analysis of pre and post training parameters	Helps to realize the problems of children	Children	System gives feedback and improves ADHD, system concentrates only children
[13]Multi-state models for investigating possible stages leading to bipolar disorder	Investigation and Analysis	Non Mood, Minor, Major Moods	Cox models, Statistical Analysis	Cox and multi- state model are useful approach to antecedent risk syndromes.	Adults, Children	To assess longitudinal variables Cox model is best suited /familial correlation can be included.
[14]Influence of family socioeconomic status on IQ, language, memory and executive functions of Brazilian children	Assessment	IQ and performance in tasks that assess language, verbal memory, working memory and executive functions.	Neuropsychological assessment,	socioeconomic status (SES) had stronger effects on younger children	Children	Prevent difficulties in children's neurocognitive development / SES should be considered in the divisions of normative groups of neuropsychological tests.
[15]Metacognitive interventions in text production and working memory in students with ADHD	Comparison using writing, memory status behaviour of students	Behaviour and Performance	(Diagnostic and Statistical Manual )DSM-IV criteria	To improve behaviour and school performance	Students age around 13	combined intervention improves writing, no evaluation was conducted on the maintenance of the effects for longer periods
[16]Dysfunctional neural activity and connection patterns in attention deficit hyperactivity disorder: A resting state fMRI study	Comparison, Analysis	Brain Samples	Amplitude of low frequency fluctuation (ALFF) and functional connections	The abnormalities in prefrontal and temporal cortex might gives evidence.	Around 11	DMN and PHG could be related to the pathophysiological mechanisms of ADHD, Treatment can be extended to above 11 years too
[17]Functional Network Disruption in Attention Deficit Hyperactivity Disorder	Brain functional network Sample comparision	Functional imaging data, the resting state fMRI data	Functional Networks Construction	Results shows less optimized smallworldness organization was found in ADHD	Children around 11 years	results of degree values and hub nodes showed a deficit in the prefront cortex, Samples need to support disconnected or sparse graphs.

C. Classification of applications using eeg test/brain signals

Electroencephalography plays an important role to assess and evaluate the disorder of ADHD. Human actions are related to neural functions. Many researchers adopted this main tool to diagnose ADHD in their research. Applying of EEG signal is a familiar method towards the improvements in the sustained attention levels of children by designing videogames [18]. Table 3 gives the Summary of ADHD using EEG Test Signal. The study [19] uses the symbolic dynamic procedure to detect ADHD in children, and results 86% of classification accuracy among AHDH and non ADHD children, input subjects number can be increased to get more accurate results. A research [20] on brain activity using EEG signals proved ADHD subjects are lower beta activations compared to non ADHD subjects, the study includes very less numbers subjects (total seven). The work [21] uses analysis of magnetoencephalographic data to record the brain state during idle and active mode, method can be improved by considering more number of dataset (current is 8). The work [22] proves the stigmatizing nature is very sensitive in teachers compare to other participants, the work not included teacher's background such as education, training etc. The study [23] analysis of EEG data uses mutual information and the classifier achieves 85.7% accuracy to detect ADHD in children. The work [24] uses dynamic deep learning technique to segregate the ADHD and ASD patients separately in very less time duration with 96% of classification rate. The study [25] uses EEG signal to identify ADHD and achieved high accuracy of 87.5% in rest state. The work [26] designed an unsupervised learning algorithm with game using multiple levels, each level gives result as average and it leads to more accurate result for different levels.

# D. Classification of applications using feature selection

A variety of features related to ADHD may impair the daily life functions of children and adults. It is crucial to select accurate features in each method. A research [27] on characterization of ADHD using integrated feature ranking and selection and achieved minimum number of features in the last mode by applying novel integrated feature ranking and selection framework. Feature selection method using Relief algorithm and verification accuracy to classify ADHD [28] and achieved higher accuracy. Table 4 gives the Summary of ADHD using Feature Selection.

The work [29] uses a concept called feature selection to divide ADHD and non ADHD patient's features, and it gives less importance for changes in EEG features. The work [30] gesture recognition model allows finding behaviour patterns which are defined by physicians and provides a satisfactory result. The study [31] compared cobalt level in urine sample, result proved that cobalt is not at all responsible for the presence of ADHD disorder. The study [32] uses EEG and wavelet analysis to construct a model which is capable to separate ADHD and non ADHD with 94.74% accuracy. The work [33] uses quantitative data to list students profiles, the profiles leads to identify where students finding difficult to linguistic, cognitive and environmental natures.

Literature Work	Treatment Method	Target Features	Related Platform	Treatment Accuracy	Application Useful for	Merits/Demerits
[19]Detecting ADHD Children Using Symbolic Dynamic of Nonlinear Features of EEG	nonlinear features of EEG	Visual Samples	symbolic dynamics method	Classification accuracy is 86% between ADHD and control group	Children	Proves attention is important for classification, maximum and minimum attention can be considered
[20]EEG analysis of brain activity in Attention Deficit Hyperactivity Disorder during an Attention task	Analysis of brain activity	Attention	Non- parametric statistical analysis	Reduction in beta activity	Children	Higher theta/beta ratio for ADHD, Total number of Sample can be increased.
[21]Low Frequency Phase Synchronisation Analysis Of Meg Recordings From Children With Adhd And Controls Using Single Channel Ica	Analysis	MEG Recordings	Single Channel ICA and Phase Synchrony	variations in the phase locking and phase synchrony	Children	Negative components leads to lapses in attention, need to include more datasets.
[22]Stigmatization in teachers towards adults with attention deficit hyperactivity disorder	questionnaire	Stigma Response	Statistical analysis	Teachers are more sensitized attitude than ADHD adults	Adults	Teachers demonstrated more sensitized attitude, clarity of teachers characteristics
[23]Mutual Information Analysis of EEG of Children with Attention- Deficit/Hyperactivity Disorder	Analysis	neuropsychologic al deviation	Classification, Mutual Information, Feature Selection	classifier achieved accuracy of 85.7%	Children	Combination of with appropriate feature selection algorithm MI gives Best Result, Number of subjects can be increased to get better result.

Table 3. Summary of Adhd Using Eeg Test Signal

[24]Automatic Detection of ADHD and ASD from Expressive Behaviour in RGBD Data	questionnaire	Behaviour Analysis	Deep Learning,	Directly predict ADHD and ASD in adults.	Adults	System can be used clinically, Dedicated for adults
[25]Non-linear EEG Analysis in Children with Attention-Deficit/ Hyperactivity Disorder During the Rest Condition	Investigation, Feature Extraction	EEG Signal	Probabilistic Neural Network, Largest Lyapunov Exponent, Approximate Entropy	87.5% for identification of ADHD	Children	Results yields a high accuracy to identify ADHD, Data rate (10+12) can be increased to get better results
[26]Assess Autism Level While Playing Games	Anxiety, motor skill	Activity Pattern	Fuzzy Logic	Algorithm achieved 85% accuracy.	Children	Method can be used globally, More number of students(50) can be considered for study.

Table 4.	Summary	of adhd	using	feature	selection
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Literature Work	Treatment Method	Target Features	Related Platform	Treatment Accuracy	Application Useful for	Merits/Demerits
[29]Personalized Features for Attention Detection in Children with Attention Deficit Hyperactivity Disorder	EEG Recorded Data	Attention	Feature Extraction, Classification,	It is information only for 3.26% of ADHD children).	Children	Features selected are most important measures to detect attention on average, Can be experimented (120) with more children
[30]A Gesture Recognition System for Detecting Behavioural Patterns of ADHD	Gesture Recognition	Behaviour	Gaussian mixture models (GMMs), multimodal RGB-depth data.	Statistical improvements	Children	Provides information to clinicians, not applicable to large amounts of data
[31]Optoelectronics method for determining the cobalt involved in symptoms of attention deficit hyperactivity disorder	Children Urine Sample collection	Concentration of cobalt in urine	GF-AAS, Analysis	Proved cobalt cannot be responsible for the presence of ADHD symptoms.	Children (Male and Female)	Method is simple and reproducible, Designed only for children
[32] Identification of ADHD Cognitive Pattern Disturbances Using EEG and Wavelets Analysis	Analysis, Investigation	Brain Signals	Weka Tool, Matlab, SVM	Achieved 94.74% of accuracy.	Children	Model capable of classifying ADHD individuals, selected only 19 collaborators(9+1 0)
[33]Causes of academic and behavioural difficulties among Japanese- Brazilian students: cognitive, linguistic and parental education factors	Given Tasks, Questionnaires	Behaviour	Mann– Whitney analysis,	Provides clear information about students' linguistic, cognitive and environmental profiles	Children	Results can be used to solve problems of students who are experiencing difficulties

# E. Classification of applications using genes study

Researchers even proved that there is a strong relationship/association of genetics in ADHD. A research carried out by Emili Banerjee [34] gene interaction related to ADHD, and proved 95% CI risk of ADHD. Table 5 gives the Summary of ADHD using Genes Study

The study [35] called prioritization of candidate genes for ADHD which involves neurotransmitter, nervous system and gives result as 16 candidate genes for future replication. The work [36] involves total of 238 cases and in this only 57 cases were matched.

F. Classification of applications using implicit learning

Two major types of implicit learning methods are sequence learning and spatial contextual learning. The sequence learning methods is type of repeated occurrences of experiences and spatial contextual learning is related to spatial relationship. A research [37] conducted on preschool children using implicit learning method and achieved tremendous difference between ADHD and non ADHD children. Table 6 gives the Summary of ADHD using implicit learning.

The work [38] uses implicit knowledge on people to identify who gained the knowledge and who are not, here the triple response time is neglected. The study [39] shows the child art psychotherapy is the method to diagnose anxiety, behaviour and ADHD disorders in 28%, 25% and 21% respectively.

## G. Classification of applications using virtual reality

Virtual Reality (VR) is an interactive method especially for ADHD children, in assistance with computer children may feel they are in the real world. This is one of the crucial tools as a solution to disorder. VR is the realistic and an instant action for children. A research [40] is a treatment procedure for ADHD by designing an interface in assistance with P300 and VR, and achieved average error rate below 30%. In VR brain computer interface is a method, in assistance a system is designed with six subjects and achieved error rate below 0.30 [41]. Table 7 gives the Summary of ADHD using Virtual Reality.

A work [42] uses virtual reality to assess and test ADHD, result shows deeper level of diagnosis, this can be enhanced using feature extraction of eye tracking and EEG data. Another novel method [43] uses virtual reality to assess ADHD, results are verified with different aspects, the large scale verification need to do.

## III. DIFFERENT APPLICATION FOR ADHD

In today world children are addicted to mobiles, it is a serious issue. Different types of applications are designed with various electronic devices including computer and mobiles. Among many SanppyApp is the application designed for ADHD children and adults, and shows how to balance risk in addition providing health information [44]. Table 8 gives the Summary of ADHD Applications.

The work [45] designed a video game, which shows the combination of AR and DGBL makes inclusion of children towards learning process, need to test the game with different environments. The study [46] uses video game for 20 kids and result shows that students are motivated towards learning process, further need to observe AR and DGBL and game design principles need to be tested. The work [47] multi touch surface assists to improve concentration and impulse control, proper conclusions not taken. The study [48] uses robot to observe human behaviour and achieved 80% accuracy, need to remove some of the restrictions. A cross word puzzle game [49] helps to improve certain skills in children, enhancement to current system is expanding the game with new set of feature. The approach [50] proposes gene set analysis procedure to detect any nominal effects, the limitation is usage of the system is not appropriate. A framework [51] Web Health Application for ADHD Monitoring (WHAAM) supports to count and measure the behaviour parameters of ADHD. A method [52] adaptive neuro-electrostimulation used to improve children attention, memory, functions and behaviour for ADHD disorder. Using the web [53] data about ADHD provides features of disorder, the method provides awareness among people. A video image [54] method applied on children aged between 3-6 with different stages, results shows that there is a remarkable change in stage 3, and these data can be used in clinics for the analysis of disorder.

Literature Work	Treatment Method	Target Features	Related Platform	Treatment Accuracy	Application Useful for	Merits/Demerits
[35] Prioritization of candidate genes for attention deficit hyperactivity disorder by computational analysis of multiple data sources	Analysis	Gene prioritization	ToppNet, Heat map matrix	Facilitate the exploration of pathogenesis mechanism of ADHD	Candidates	Only 16 promising ADHD genes were considered
[36]Mother Smoking During Pregnancy and ADHD in Children	Survey	data on physical activity and fitness levels	NHANES, NNYFS	Proved mother smoking during pregnancy increases risk for ADHD in children	Children average age 10.7	Additional efforts should be added to prove ADHD in association with other smoking during pregnancy

Table 5. Summary of adhd using genes study

#### Table 6. Summary of adhd using implicit learning

Literature Work	Treatment Method	Target Features	Related Platform	Treatment Accuracy	Application Useful for	Merits/Demerits
[38] Response Time Analysis on Implicit Learning Induced by Cognitive Tasks Toward Developing ADHD Treatment	Analysis	Response Time	Implicit Learning. Cognitive tasks	Result shows distinction between people who had gained implicit knowledge and those did not.	Children	Method is crucial for designing the Neurofeedback treatment to help those with ADHD
[39]Child art psychotherapy in CAMHS: Which cases are referred and which cases drop out?	Analysis	Anxiety, behaviour	Classification , CAP	Anxiety disorder (28 %), behaviour disorder (25 %), and ADHD (21 %)	Children age range from 5 to 17	No significant difference in the percentage of males in comparison to females

Fable 7. Summary	of adhd	using	virtual	reality
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Literature Work	Treatment Method	Target Features	Related Platform	Treatment Accuracy	Application Useful for	Merits/Demerits
[42] ADHD Assessment and Testing System Design based on Virtual Reality	Analysis, Eye tracking, EEG Signals	concentration	CPT, Virtual Reality	System may provide a deeper level of ADHD diagnosis and cognitive rehabilitation.	Children	Results assists to identify ADHD, Deep learning may be included
[43]An Innovative ADHD Assessment System Using Virtual Reality	Assessment, Diagnosis	Listening test, CPT test, executive test, and visual memory test	Virtual reality, executive function, HMD	Study successfully develops a novel VR technology	Children age range 7 to 13	The functionality of the system in various aspects, Clinical trial need to be added

### IV. DIFFERENT CLASSIFICATION METHODS FOR ADHD

One category of classification is in terms of ADHD children and non ADHD children. Another classification involves diagnosing the disorder using real and simulated data. A test called statistical independence [55] assists to diagnose the ADHD problem efficiently between predicted and real data samples. Table 9 gives the Summary of ADHD Classification methods.

A work [56] uses 56 ADHD patients among then 26 age child and 26 are adolescents, the results shows different behaviour patterns for hyperactivity and impulsivity. The method [57] uses neural network to identify the different types of ADHD, LVQ2NN gives 80% and GA-LVQ2NN 95% of average accuracy. An auditory visual stimulation [58] system shows there is a difference between ADHD and non ADHD children, and ADHD children show decreased attention over time. A method two way ANOVA [59] is used to find the differences between ADHD and non ADHD children, results shows there is a significant difference between them in response time, need to record speed of visualization it gives more accurate result. An AutoRegressive (AR) [60] mechanism assists to categorize ADHD and non ADHD with 85% to 95% accuracy. Applying Deep Bayesian [61] network method the features such as control, inattentiveness, hyperactive,

combined are analyzed and proved is the best method for classification. A machine leaning techniques [62] such as Classification and Regression Trees (CART) and Chisquare Automatic Interaction Detector(CHAID) is used to classify ADHD and OSA, result shows that CART method is better computational procedure compare to CHAID. The work [63] uses emotion recognition data to classify ADHD, ASD and control group based on response time, results shows 90% of accuracy for classification. An angular velocity sensors and acceleration [64] method used to compare the hand movement of ADHD and healthy children, results are represented using radar chart, need to include more subjects for the analysis of the problem. Using Hemodynamic [65] responses and the children reaction time classified ADHD and non ADHD children, less comparison is done on hyperactive-impulsive. Modified dual tree [66] complex waveform technique is used to differentiate ADHD and normal children using three methods (Frame Difference, Pixel by Pixel Method, Image XOR), among them Image XOR takes very less time for computation. An EEG mapping and brain connectivity [67] used to study the abnormalities of ADHD children, and results shows a deviation in brain map for ADHD compare to non ADHD children. A novel feature extraction [68] method uses Extreme Learning Machine to classify ADHD and non ADHD children, result shows improved accuracy for classification, still

there is a scope to analyze neuroimaging data.

Literature Work	Treatment Method	Target Features	Related Platform	Treatment Accuracy	Application Useful for	Merits/Demerits
[45] Using a Videogame with Augmented Reality for an Inclusive Logical Skills Learning Session	Game design	Students Performance	Augmented Reality, Inclusive Learning, Mathematics, Learning	Students strongly motivate towards learning process	Children	Need to experiment on other environments
[46]Gremlings in my Mirror: An Inclusive AR-Enriched Videogame for Logical Math Skills Learning	Observation and comparison	Performance	Augmented Reality, Inclusive Learning, Mathematics, Learning	AR and DGBL allow the integration of children with special needs in the learning process	Children	strongly motivated in the learning process, principles have yet to be fine- tuned and proven in other experiences
[47]Adaptive Training of Children with Attention Deficit Hyperactivity Disorder through Multi-touch Surfaces	Training, therapy	Concentration, impulse control	Adaptive training, CAPTAIN	Help patients to improve their abilities regarding concentration and impulse control	Children, Adults	AdaptADHD gives promising results, can be used for diagnosis
[48]Deep Recurrent Q- Learning of Behavioral Intervention Delivery by a Robot from Demonstration Data	Robot Design	Behaviour	DRQN, LfD framework	With 80% accuracy	Designed for children	Proved deep Q- learning seems an appropriate tool to solve many LfD problems, deliver an automated version of DRQN model
[49] Guided Crossword-Puzzle Games aimed at Children with Attentional Deficit: Preliminary Results	Game design	Parameter collection, screening	GUI Design	Guided exercises are a key feature in the development of autonomous therapies for children with ADHD.	Children	Inclusion of new exercises needed
[50] Efficient and Powerful Method for Combining P-Values in Genome- Wide Association Studies	Algorithm design	genetic variants	adaptive rank truncated product method, cyclophilin domain, extreme value theory, R function globalEVT,	The new approach improves power by allowing different inheritance models for each genetic variant	School Children	Its use is not appropriate when the genetic association is due to epistasis and not to marginal effects
[51] The Future of Mobile Health ADHD Applications	Designed Mobile Application	Monitor behaviour	mobile applications, WHAAM application	WHAAM app provides tools for evaluation of intervention efficacy	Children	WHAAM provides counting and measuring behaviour's parameters to ADHD, Need to use big data concept

Table 8. Summary of adhd applications

[52]Application of the Non-invasive Adaptive Neuroelectrostimulatio n Device for Treatment of Cognitive Impairment in the Model of Attention Deficit Hyperactivity Disorder	Treatment procedure, DCASNS method, gold standard	attention, working memory, executive functions and behaviour control	SYMPATHOC OR-01 device; neuromodulati on; neurorehabilita tion; neuroelectrosti mulation	Proved research using neuroimaging techniques is required to confirm the assumptions.	Children	There was significant improvement in attention, working memory, executive functions and behaviour control in children with ADHD, Considered only 72 children
[53]Seeking Web- Based Information About Attention Deficit Hyperactivity Disorder: Where, What, and When	Data collection through web	Analysis	Internet; search engine; coping behaviour	Proved Internet is indeed a source of information about ADHD	Children	The classification criteria as well as interrater validity need to further be discussed and improved.
[54] Body Movement in Children with ADHD Calculated Using Video Images	Body movements data collected using image processing	Sleep Patterns, Body movements	PSG and video monitoring.	Proved differences in body movement during sleep in normal children and those with ADHD	Children total 17 (11+6)	In SWS, children with ADHD are more unstable than normally developed children are, need to develop a new monitoring system at home

## Table 9. Summary of adhd classification methods

Literature Work	Treatment Method	Target Features	Related Platform	Treatment Accuracy	Application Useful for	Merits/Demerits
[56]Differences in connectivity patterns between child and adolescent attention deficit hyperactivity disorder patients	Demographic DATA collection	Brain activity	Network construction, Connectivity analysis, Connectivity pattern, Statistical analysis	Proved child and adolescent ADHD patients show different behaviour patterns, such as hyperactive/i mpulsivity	Children, adults	The results provide novel information to further ADHD related neuroimaging studies
[57]The Performance Of Genetic Algorithm Learning Vector Quantization 2 Neural Network On Identification Of The Types Of Attention Deficit Hyperactivity Disorder	Performance comparison	The data used as many as 100 with 45 symptoms of ADHD	genetic algorithm; LVQ2; neural network	GA-LVQ2NN method gives accuracy, that is 89.5% and LVQ2 method gives 80%.	Children	The result shows that GA can be combined with LVQ2NN
[58]Sustained attention differences between children with ADHD and normal children based on auditory-visual stimulation	Auditory-visual, comparison	Attention and time	auditory stimulation, visual stimulation, sustained attention, Statistical analysis	ADHD children show a significant downward trend over time	Children	Method shows improvements in length of time and task difficulty, experimental procedure is not set to run full- screen

[59]The Differences in Coordination between Children with ADHD and Healthy Children Based on Twoway ANOVA Analysis	Analysis	Interaction in hand movements' rhythm, accuracy	Grouping, movement coordination	Shows that children with ADHD are easier to make mistakes while doing complex tasks	Children	There is no difference in reaction time between children 2974 with ADHD and normal children, needs further experimental verification
[60]Classification of ADHD and Non- ADHD Using AR Models	Classification,	Accuracy and confidence	Classification	Achieved accuracy 85 - 95%	Children age 6 to 8	A confidence metric is proposed, expressing with how much confidence the classification of ADHD and non- ADHD subjects is made.
[61]Discrimination of ADHD children based on Deep Bayesian Network	Feature selection	Brain areas feature	Deep Learning, Bayesian Network, SVM	Secured best results in ADHD-200 competition	Children	Still there is a scope to choose the different brain areas as the input of Bayesian Network
[62]Machine Learning Approach for Distinction of ADHD and OSA	Questionnaires	Behaviour, sleep	Machining learning, Neural Network	Results show that CART model has better computational efficiency than CHAID	Children age between 6 to 12 in the year 2011 to 2015	The method helps to happy to learn and to better focus on schoolwork
[63]ADHD and ASD Classification Based on Emotion Recognition Data	Showing images of faces and asking questions	Response Latency	Human- computer interaction, Classification,e motion recognition, machine learning	Achieved 90%, 80% accuracy for different combinations	Children average age of 10.5, 9.46, and 9.22	Best performance is obtained for the adhd others group on response time data
[64]The comparison with the function of children's pronation and supination using acceleration and angular velocity sensors	Pronation and supination of the forearms	accuracy, stability and cooperativeness	acceleration and angular velocity sensor	Result shows difference between healthy children and ADHD children	Children ( age 7 to 12) and adults(age 21to 23)	System has the potential to become diagnostic criteria for developmental disorders
[65]Investigating prefrontal hemodynamic responses in ADHD subtypes: A fNIRS study	Investigation and Analysis	Hemodynamic response and reaction time	fNIRS, Statistical Analysis:	Results suggest a novel path of significant interest concerning reliable evaluation of fNIRS and RT studies in ADHD	Children (14+9)	An ADHD-HI group was less compared the others
[66]Gait Classification for ADHD Children Using Modified Dual Tree Complex Wavelet Transform	Recording of gait Signals, 2-D video	Frame Difference	Gait, motion detection, binary image, time complexity, image subtraction	This research will lead to the creation of the cognitive theory about the ADHD children	Children (15)	The differences were found between each group and it results that there is a change in the gait among ADHD and normal is proved

[67] EEG Brain Class	sification	19-	QEEG	System helps	Children	Result shows
Mapping and Brain		channel EEG	techniques,	psychiatrist,	(age 6,8,15)	abnormality of
Connectivity Index for		data, Brain	Coherence,	psychologist,		the ADHD brain
Subtypes		mapping	Phase Lag or	neurofeedback		map deviated
Classification of			Phase	therapist,		from the
Attention Deficit			Difference	occupational		normal range
Hyperactivity Disorder				therapist		-
Children				•		
During the Eye-						
Opened Period						
[68] ELM-Based Featu	ure extraction	Brain fMRI	Functional	Method	Children	Need more
Classification of		dataset,	interaction	achieved	(age group	experiments
ADHD Patients Using		DICCCOL-fMRI	patterns,	better	23+45)	would be carried
a		data is a 358×230	Bayesian	classification		out to evaluate
Novel Local Feature			connectivity	performance		local
Extraction Method			change point	compared to		features in
			model,	the		classification
			ELM	existing		problems on
				methods		neuroimaging

## V. DIFFERENT SOLUTION METHODS FOR ADHD

There are plenty of remedies were prescribed by different methods for ADHD, they might be and might not be best solution. A framework called Biofeedback based games [69] for children as a universal remedy for disorders, the method gives feedback to teacher the mood of student, then the teacher regulate the teaching in an optimal path. Table 10 gives the Summary of ADHD Solution methods.

An IOT [70] is an important tool for adult ADHD patients, tool assists adults by recording daily activities in mobile, and provides a better quality of to ADHD patients. Using EEG signal [71] cognitive capability of ADHD children were improved by 99.9%. An augment reality [72] game assists ADHD children improve over the disorder, by providing interest, problem solving capability and susses in academics, need to add more levels for the existing game. Brain computer interface [73] game allows sustaining attention in ADHD children, results shows control of inattention, impulsiveness, good attitude in learning activities, decreasing disorder nature. A serious game [74] antonym assists to increase the attention on focused elements in everyday life for ADHD

children, yet need to implement more mini games with other activities.

### VI. CONCLUSION

An ADHD disorder is the crucial problem in medical field for human being. It leads to many serious problems such as anxiety, depression, unfamiliar surroundings, difficulty in learning, etc. Patients require a proper treatment in the early of the disorder, else it creates a major trouble in future. Enormous work is done on ADHD, many research work completed, and still there is a scope for better solution for ADHD. The survey on ADHD includes combination of diagnosis/evaluation/analysis and treatment methods. Here it is summarised and categorized into different groups. The paper focuses on diverse areas of diagnosis and solution methods. The grouping may lead to add new diagnosis and treatment method in future. The different areas of research on ADHD are consolidated in here. It assists to enhance the diagnosis and treatment procedures further. The classification made in this paper may assist researchers to view ADHD problem in a broad sense.

Literature Work	Treatment Method	Target Features	Related Platform	Treatment Accuracy	Application Useful for	Merits/Demerits
[70] The Internet of Things as a Helping Tool in the Daily Life of Adult Patients with ADHD	Questionnaire	Daily activities of adults	Internet of Things, Mhealth, mobile	Result shows that the tool has demonstrated a great potential to help people with ADHD	Adults	Assists the daily activities of an adult person
[71]An Approach to Measure and Improve the Cognitive Capability of ADHD Affected Children through EEG Si	Plotting EEG signals	Visualization	Neural network algorithm, Single map analysis, Frequency map analysis, 3-D Plot	Helps toassessment of learning and enhance learning capability	Children (age 4 to 17)	This work has its own social importance and scope for further research

Table 1	0.	Summary	of	adhd	solution	methods
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[72] Towards the Improvement of ADHD Children through Augmented Reality Serious Games: Preliminary Results	Training	Attention	Serious games; augmented reality; Augmented Reality Serious Games; ATHYNOS	player's attention and retention increased,	Children (age 7-10)	Augmented Reality with more difficulty levels can be added
[73]Design and Creation of a BCI Videogame to Train Sustained Attention in Children with ADHD	Video Game	waiting ability, planning ability, ability to follow instructions, ability to achieve objectives	BCI, Neuromodulatio n, Videogame, Neurofeedback	notable improvement in control of inattention impulsiveness	Children (age 7-11)	The videogame was created for its use in public or private educational institution
[74] ANTONYMS: A Serious Game for Enhancing Inhibition Mechanisms in Children with Attention Deficit/Hyperactivity Disorder (ADHD)	Video game	Attention	Serious Game	an increase in the ability to keep attention focused on the relevant elements of situations that children face in their everyday life	Children (age 8 to 12)	Implementation of more mini games is future plan

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